



PARK RANGER

(Community Services Leader II) Community Services Dept, Recreation Division

\$13.12—\$14.47 per hour

The City of Torrance Community Services Department is now accepting applications for its Park Ranger Unit. The Park Ranger Unit is responsible for patrolling the Parks in the City of Torrance to ensure that they are safe and secure for the community. Park Rangers work closely with park users, park maintenance staff, recreation staff and the Police Department to enforce rules and regulations as they pertain to the parks, park facilities, and libraries.

Duties include the following:

- ◆ Patrolling parks on foot, bicycle and in city vehicles;
- ◆ Assisting park users and permit holders;
- ◆ Responding to citizen inquiries; and
- ◆ Enforcing park rules and regulations.

Ideal Candidate

Graduation from high school or equivalent and one year of recent, paid related work experience involving heavy public contact.

Possession of a valid California Class C Driver's License with two (2) years of driving experience and no points in the last two (2) years.

One year of experience in a Police Cadet program and a P.O.S.T. Penal Code 832 certificate is desirable.

What Happens Next?

Only those applicants whose experience best meet the needs of the City and Department will be invited to an oral interview.



The provisions of this announcement do not constitute an expressed or implied contract and any provisions contained in this announcement may be modified or revoked without notice.

Schedule

Saturday & Sunday, 7:00 a.m. to 5:00 p.m.
Monday thru Friday, Afternoons & Evenings
(Must be available to work weekends & holidays)

Interested

Candidates are required to submit an online City Application and resume. To apply online go to www.TorranceCA.Gov/Jobs.

Application submission will begin on Wednesday, June 22, 2016 at 7:30 a.m. and closes Wednesday, July 6, 2016 at 5:30 p.m.

For more information about the position contact Mark Fujimori, Park Ranger Supervisor at (310) 618-2728 or MFujimori@TorranceCA.Gov.

