



BOYS/GIRLS BASKETBALL LEAGUE RULES

DIVISION K	Boys/Girls currently in Kindergarten
DIVISION 1	Boys/Girls currently in First Grade
DIVISION 2	Boys/Girls currently in Second Grade
DIVISION 3	Boys/Girls currently in Third Grade
DIVISION 4	Boys/Girls currently in Fourth Grade
DIVISION 5	Boys/Girls currently in Fifth Grade
DIVISION 6	Boys/Girls currently in Sixth Grade
DIVISION 7	Boys/Girls currently in Seventh Grade
DIVISION 8	Boys/Girls currently in Eighth Grade

The league will follow the Southern California Municipal Athletic Federation Rules except for the following:

1. PLAYERS

- A. Players are limited to playing on only one team and in only one league sponsored by the Torrance Community Services Department.
- B. Players may sign up as a team in the 6th, 7th and 8th grade divisions; however, all players **MUST** attend the **SAME** school.
- C. Students attending a private school may sign up with the Torrance school that they would be attending if they were going to public school, **UNLESS** their private school has a team entered into the league.
- D. All players must pay their league fee prior to participation in the league. This includes both practices and games. **Any violation** of this rule could result in disciplinary action against the player and the coach.
- E. No players may be added to a team once the league Supervisor deems a team as full.
- F. Teams must have a coach present at each game. (Any responsible adult may substitute for the coach.)
- G. Once a player requests a refund, he or she cannot sign up again for that current sport season.
- H. Coaches may **NOT** drop or add players at will. A player can only be pulled from the program by their parents or the program Supervisor. Only the program Supervisor may add players to a team.

2. EQUIPMENT

- A. Athletic or basketball shoes **MUST** be worn. Bare feet, sandals, hard-soled shoes or slippers will **NOT** be allowed.
- B. Game balls for all games will be furnished by the Torrance Community Services Department.

- C. The divisions will use the following basketball size:

BOYS			GIRLS	
Rookie	K & 1	26.0 cm	Rookie	K & 1
Junior	2 & 3	27.0 cm	Junior	2, 3, 4, 5
Intermediate	4 & 5	28.5 cm	Intermediate	6, 7, 8
Official	6, 7, 8	29.5 cm		

- D. The referee shall not permit any player to wear equipment which in his/her judgment is dangerous, confusing to other players, or is inappropriate. **This includes head decoration, headwear and jewelry.**
- E. Players not wearing their uniform will not be allowed to play. If a player loses their uniform shirt they may purchase another one for \$7. Shirts must be purchased in the Recreation Services office during business hours.

3. GENERAL RULES

- A. All players must be listed on the “**Official Team Roster**” form.
- B. Coaches playing ineligible players will be suspended for an indefinite period of time. The ineligible player will also be suspended and not allowed to play during the current sports season.

NOTE: Questions regarding the eligibility of players may be raised verbally at any time by a coach or the program Supervisor.

4. TIME OF GAME

- A. Game time will consist of two 20-minute halves, running time.
- B. Time-outs
1. There will be a two-minute rest period at halftime.
 2. Time-outs are to be one minute in length and limited to two per half.
 3. Time-outs may not be carried over.
- C. Overtime Periods
- There will be **NO** overtime in any division.

5. SCORING

- A. If the score is within 10 points at anytime during the last two minutes of the game, the clock will stop when the officials blow their whistle (for a foul, jump ball, an injury or other emergency).
- B. **NO** score will be kept in Divisions K & 1.
- C. Three- point baskets will **ONLY** be counted on courts that clearly have the three-point lines marked.

6. SUBSTITUTIONS

- A. ALL players **MUST** play in the first half of the game, unless the player is sitting out for disciplinary reasons. If a player is out for a disciplinary reason, the scorekeeper and the parent should be notified **BEFORE** the game starts.
- B. **Every boy/girl must play at least 15 minutes.**
- C. Listed below are the guidelines concerning substitutions:
1. Starting players **MUST** check in at the scorer's table. Failure to do so will result in a delay of game violation.
 2. The scorekeeper will notify the coach around the four-minute mark. Coaches should, at that point, send over any substitutes to the scorer's table. Then around the five-minute mark, at the nearest dead ball, the official will wave in substitutes sitting at the scorer's table. Substitutions are **ONLY** allowed about every five minutes, except during free substitutions (free substitutions occur only after **ALL** players have played their required 15 minutes).

NOTE: The clock will **NOT** stop during substitutions. **EXCEPTION:** Kindergarten and first grade – During the first two weeks, the clock **will** stop at the five-minute mark to do substitutions, regardless of whether the ball is dead or not.

3. While substitutions are only allowed every five minutes, they are **NOT** required. You can leave your players in for 10-minute blocks, 15-minute blocks or 20-minute blocks.
4. Every time a player checks in with the scorer, he/she will receive a check by his/her name. After each player has played the minimum time, you will be able to use free substitution.
5. Any player arriving 10 minutes or more after the game has started will only be required to play for 10 minutes.
6. Please be sure your players check in with the scorekeeper before going on the court. You will be responsible for insuring that they receive the required playing time.
7. Exceptions to this rule are:
 - a. In case of injury, a player needs to be pulled out of the game, his/her check will be circled and excused unless he/she is able to return to action. In which case, he/she will need to play all of their remaining time.
 - b. Three fouls or more in the first 20 minutes and four fouls in the game constitute as foul trouble. A player may then be substituted for, and his/her check will be circled. If a player gets his/her third or fourth foul in his/her first appearance, he/she must re-enter the game to play their remaining time (unless they foul out). If he/she attains his/her fourth foul in his/her second playing appearance, he/she may be excused from the game. His/her fifth foul is automatic disqualification.

7. **FULL COURT PRESS**

- A. There will be **NO** back court press (**Divisions K through 5**). A Violation will result in the opposing team's ball out-of-bounds or a technical foul may be called. There is **NO** full court press once the point spread is 20 or more points. This is the same for **all divisions**.
- B. In Divisions 6 – 8, full court press is allowed if the point spread is 10 points or less.
- C. In Divisions K – 1, the ball must cross the 3-point line before the defense may engage.

8. **POSSESSION RULES**

Each game will begin with a jump ball. The scorekeeper will determine which team controlled the tap. From that point each team will alternate possessions on jump ball situations throughout the game.

The ball will be taken out at the nearest out-of-bounds lines to the point of tie-up. This policy will continue throughout the game, including at the beginning of each half.

9. **FREE THROWS**

- A. In **Divisions 2 through 5**, the free throw distance will be **12 feet**.
- B. In **Divisions 6 through 8**, the free throw distance will be **15 feet**.
- C. Players must wait for ball to hit the rim before entering the key.
- D. There are **NO** free throws in Divisions K and 1.

10. **THREE-SECOND RULE**

The three seconds in the key rule will be enforced in **ALL** leagues, **EXCEPT** in the Divisions K through 3.

11. **BACK COURT VIOLATIONS**

- A. There will be **NO** enforcement of back court violation in Divisions K through 3.
- B. If the ball has initially been advanced from the back court into the front court (across the mid court line) then is returned to the back court, **pressing will be allowed**.

12. **ADVANCING THE BALL**

Players will have 10 seconds to advance the ball into the front court.

13. **EJECTIONS**

Any player, coach or parent ejected from a game will also be suspended from their next scheduled game or longer. This includes tournaments, and if the game is the last of the season, the suspension will be for the first game in the next sport season that the coach/player/parent participates. A suspended coach/player/parent shall not be allowed inside the gym where the game is being played or have any contact with their team for the entire duration of the game in which he/she is suspended. Depending on the circumstance, the suspension could be for more than one game. **Furthermore, any player, coach or parent ejected twice during the season will be subject to ejection from the league for an indefinite period of time.**

14. **COACHES**

- A. Only **ONE** coach may be standing at the sideline. Assistant coaches must stay seated with the team.
- B. Coaches must not block the view of the scorekeeper.
- C. **Divisions K & 1** – One coach is allowed on the court during the game.

