

**ADDENDUM # 1**

**CITY OF TORRANCE  
3031 Torrance Blvd.  
Torrance, CA 90503**

**BID NO. B2014-49**

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**Bid for Building and Safety Renovation**

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ADDENDUM # 1- Issued 10/23/14

THE FOLLOWING CHANGES ARE HEREBY INCORPORATED INTO AND MADE A MANDATORY PART OF SUBJECT BID:

Bid Due Date Remains, **Wednesday, October 29<sup>th</sup>, 2014 by 3:00 PM** in the City Clerk's office.

CLARIFICATION Demolition of electrical and HVAC not in contract. All other demolition required by the project to provide a finished project will be the responsibility of the bidder.

CLARIFICATION: See attached specifications for break room kitchen fixtures and cabinets. Connection of plumbing not in contract.

ADD: Bidder will be responsible for flooring purchase and installation per manufacturer's guidelines. See attached revised finish schedule (Sheet 3) and finish legend (Sheet 4) for details.

CHANGE: Sheet A2 Note 19- Paneling on south wall to be removed and replace with gypsum board. Pocket door to be removed and replaced with swing door. See attached revised elevation (sheet 5) and door schedule (sheet 2) and floor plan (sheet1) for details.

CHANGE: Sheet A2 Note 25- Delete Note and replace with the following: "Install drywall to make flush with existing wall and paint"

CORRECTION: On new finish schedule included with this addendum it shows no painting required on north and south walls in hallway. This is incorrect. Need to paint doors to match hallway walls and ceiling. In addition all the doors to the rooms that are not in contract (N.I.C) which face into the hallway need to be painted. Painting will not extend into rooms N.I.C. Beyond the temporary plywood walls on both the north and south ends of the hallway, there is minor patching and painting required to complete the walls. Bidder will remove and dispose of plywood walls.

**Please return this addendum with your bid proposal.**

I hereby acknowledge receipt of this addendum.

\_\_\_\_\_  
Name of Company

\_\_\_\_\_  
Address

\_\_\_\_\_  
City          State          Zip Code